

vtech[®]

Instruction Manual

KidiGo[®] WALKIE TALKIES DX



INTRODUCTION

Chat, send messages and play games with the **VTech® KidiGo® Walkie Talkies DX!** The built-in flashlight helps light the way while going on your very own adventures. Keep in touch indoors and out, at home or on the go! These kid-friendly two-way Walkie Talkies feature a digital connection that keeps your child's conversations secure, preventing other walkie-talkie users from hearing. Have lots of fun trying the different built-in voice effects! Little adventurers can also send messages back and forth by choosing from the fun built-in animations.



INCLUDED IN THIS PACKAGE

- Two KidiGo® Walkie Talkies DX
- Quick Start Guide

WARNING

All packing materials such as tape, plastic sheets, packaging locks, removable tags, cable ties, cords and packaging screws are not part of this toy, and should be discarded for your child's safety.

NOTE

Please save this manual as it contains important information.

ATTENTION

Pour la sécurité de votre enfant, débarrassez-vous de tous les produits d'emballage tels que rubans adhésifs, feuilles de plastique, attaches, étiquettes, cordons et vis d'emballage. Ils ne font pas partie du jouet.


NOTE

Il est conseillé de sauvegarder ce manuel d'utilisation car il comporte des informations importantes.

GETTING STARTED

The KidiGo® Walkie Talkies DX is in try-me mode in the packaging. To exit try-me mode, press the Power Button to play the try-me demo, then press any button except the power button during the try-me demo. When you see the search icon, it means that your KidiGo™ has exited try-me mode and entered normal play mode.

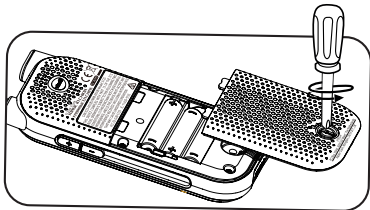
FIRST PAIRING

Put the two bundled Walkie Talkies close together and turn them on to enter the pair up setting ( Q), then press the **OK Button** on both units to pair them. Once they are successfully paired, you will enter Walkie Talkie mode. The two units that have been connected will be automatically connected next time.

You can enter the set-up menu at any time by pressing the **Game & Activities Button**. Then, press the **OK Button** to enter the pair up setting.

BATTERY INSTALLATION

1. Make sure the unit is turned **OFF**.
2. Find the battery cover located on the back of the unit. Use a screwdriver to loosen the screw and open the battery cover.
3. Remove old batteries by pulling up on one end of each battery.
4. Install 3 new AAA (LR03/AM-4) batteries into both Walkie Talkies following the diagram inside the battery compartment. (The use of new alkaline batteries is recommended for maximum performance).
5. Replace the battery cover and turn the battery lock clockwise.



WARNING:

Adult assembly required for battery installation.
Keep batteries out of reach of children.



ATTENTION :

Les piles ou accumulateurs doivent être installés par un adulte.
Tenir les piles ou accumulateurs hors de portée des enfants.

IMPORTANT: BATTERY INFORMATION

- Insert batteries with the correct polarity (+ and -).
- Do not mix old and new batteries.
- Do not mix alkaline, standard (carbon-zinc) or rechargeable batteries.
- Only batteries of the same or equivalent type as recommended are to be used.

- Do not short-circuit the supply terminals.
- Remove batteries during long periods of non-use.
- Remove exhausted batteries from the toy.
- Dispose of batteries safely. Do not dispose of batteries in fire.

RECHARGEABLE BATTERIES

- Remove rechargeable batteries (if removable) from the toy before charging.
- Rechargeable batteries are only to be charged under adult supervision.
- Do not charge non-rechargeable batteries.

IMPORTANT : INFORMATIONS CONCERNANT LES PILES

Les piles fournies avec le produit permettent de tester le jouet en magasin mais ne sont pas des piles longue durée.

- Mettre en place les piles ou les accumulateurs en respectant les polarités + et -.
- Ne pas mélanger des piles ou des accumulateurs neufs avec des usagés.
- Ne pas mélanger différents types de piles : alcalines, zinc-carbone et rechargeables.
- Seules des piles du type recommandé doivent être utilisées.
- Ne pas mettre les bornes d'une pile ou d'un accumulateur en court-circuit (en reliant directement le + et le -).
- Retirer les piles ou les accumulateurs en cas de non-utilisation prolongée.
- Enlever les piles ou les accumulateurs usagés du jouet.
- Ne les jeter ni au feu ni dans la nature.

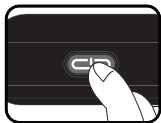
PILES RECHARGEABLES :

- Enlever, lorsque c'est possible, les accumulateurs du jouet pour les recharger.
- Les accumulateurs ne doivent être chargés que sous la surveillance d'un adulte.
- Ne pas tenter de recharger des piles non rechargeables.

PRODUCT FEATURES

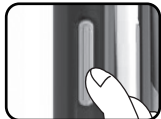
1. Power Button

Press the **Power Button** to power on the Walkie Talkie. Press the button again to power off the Walkie Talkie.



2. Push to Talk Button

Press and hold the **Push to Talk Button** in Walkie Talkie mode to transmit your voice to the other Walkie Talkie.



3. Games & Activities Button

Press the **Games & Activities Button** to enter the games, activities and set-up menu.



4. Walkie Talkie Button

Press the **Walkie Talkie Button** to enter Walkie Talkie mode.



5. Mailbox Button

Press the **Mailbox Button** to enter the Mailbox menu and choose an animated message or a wish to send to the other Walkie Talkie.



6. Flashlight Button

Press the **Flashlight Button** once to turn on the LED light, twice to make the light flash, and a third time to turn off the light.



7. Left, Right, Up, Down and OK Buttons

Use the **Left, Right, Up, Down and OK Buttons** when making selections and playing games.



8. Volume Buttons

Press the **Volume Buttons** to adjust the volume.

9. Wrist Strap Slot

Insert a strap here (not included) to secure the **KidiGo® Walkie Talkies DX** to your wrist.

10. Automatic Shut Off

To preserve battery life, the **KidiGo® Walkie Talkies DX** will automatically turn off after approximately 10 minutes without input. Turn the Walkie Talkies on again by pressing the **Power Button**.

Press the **Games & Activities Button** to enter the games, activities and set-up menu. Enter the set-up menu and select the automatic shut off time. The shorter the automatic shut off time you set, the more power you save.



Screen Icon Descriptions

	Walkie Talkie Mode
	Mailbox Mode A star displays when there is an unread message.
	Game Mode The number shows if you are Player 1 or Player 2.
	Timer
	Shows your connection strength

ACTIVITIES

1. Walkie Talkie Mode

Press and hold the **Talk Button** to talk. Release the **Talk Button** when you are not speaking. Speak closely to the microphone for the best performance.



Press the **Up** and **Down Buttons** to choose a sound and press the **OK Button** to send the sound to the other Walkie Talkie.

2. Mailbox Mode

In this mode, you can send messages and view unread messages.

2.1 There are two activities in Mailbox Mode: Send a Pre-Set Message or Send a Wish.

a) Send a Pre-Set Message:

Press the **Left** or **Right Button** to select one of the pre-set messages, and press the **OK Button** to send it. The other player will then receive your animated message.

b) Send a Wish:

Press the **Left** or **Right Button** to select a wish, then press the **OK Button** to send it. After the other player receives the wish, they can blow into their microphone or press the **OK Button** on their Walkie Talkie to open the wish.

2.2 After entering View Unread Message Mode, press the **OK button** to read the latest message.

3. Games & Activities

In this mode, you can play games or change your settings. Press the **Left** or **Right Button** to scroll through the menu options and select a game or setting.

3.1 There are four two-player games and two one-player games. If you select a two-player mode, your Walkie Talkie will send an invitation to the other Walkie Talkie.

I) Insect Collector (one- or two-player game)

Press the **Up** and **Down Buttons** to move the net and rescue the requested insects. Collect as many requested insects as you can within the time limit to unlock more levels. Avoid the other bugs! in two-player mode, work together to rescue as many bugs as you can.



II) Catch The Water (one- or two-player game)

Press the **Left** and **Right Buttons** to move the bucket to collect the water drops. The more water droplets you collect, the bigger the flower will grow! Collect as much water as you can in the time limit to unlock more levels. In two-player mode, you can work together to collect more water and grow the plant more quickly.



III) Monster Creator (one- or two-player game)

In one-player mode, the game will randomly pick half of the monster's body and you will pick the other half. When time's up, both halves will be joined together to form your creation.

In two-player mode, each player will be able to pick half of the monster's body. When time's up, both halves will join together to form your creation.



IV) Power Generator (one- or two-player game)

Blow into the microphone to spin the windmill and generate as much power as you can within the time limit. In two-player mode, see if you can generate more power working together.



V) Voice Changer (one player)

Press the **Left** or **Right Buttons** to choose the normal voice or one of the three funny voice effects (bird, hippo or robot), then press the **OK** Button and start speaking until the progress



bar ends. The current character voice will play when you finish recording. You can press the Left or Right Buttons to play your chosen character's voice.

VI) Card Creator (one player)

Design your own cards and send them to the other player.

Press the Left and Right Buttons to select the frame, object or stamp. Press the OK Button to confirm your selection. Use the arrow buttons to move the object or stamp. When the card is finished, you can send it to the other player or save it for later. When you open a saved card, you can press the OK Button to select Send, Delete or return to the menu.



Note: You can save up to three cards at a time. To create more cards, delete one of the three saved cards before creating a new one.

3.2 Settings

I) Pair Up

To pair up the two bundled Walkie Talkies, turn on both of the Walkie Talkies and then press the **Games & Activities Button** to enter the settings menu. Choose 'Pair Up' from the menu screen. Before pairing up, place the two Walkie Talkies next to each other and press both **OK Buttons** at the same time to start pairing. After successfully finding each other, they will automatically connect.

II) Automatic Shut-Off

Press the **Up** or **Down Buttons** to change the Automatic Shut-Off time, then press the **OK Button** to confirm.

III) Notification

Press the **Up** or **Down Buttons** to choose a notification sound, then press the **OK Button** to confirm.

IV) Language

Press the **Up** or **Down Buttons** to choose a language, then press the **OK Button** to confirm.

4. Flashlight Mode

Press the **Flashlight Button** once to turn on the LED light, twice to make it flash, and again to turn it off. You can also press the **Left** or **Right Buttons** to switch between the normal or flashing light. You can only press the **Flashlight Button** to turn off the light while the light is flashing.

Incoming Messages or Game Invitation

You can receive an incoming message and game invitation anytime the Walkie Talkies are on. You can receive a Walkie Talkie invitation during game play. Press the **Left** or **Right Button** to select, accept or reject the invitation. Then, press the **OK Button** to confirm.

Note: If you receive an incoming message while you are playing a game, the star on the status bar will flash. You can check the message in the mailbox at anytime.

CARE & MAINTENANCE

1. Keep the unit clean by wiping it with a slightly damp cloth.
2. Keep the unit out of direct sunlight and away from any direct heat sources.
3. Remove the batteries if the unit will not be in use for an extended period of time.
4. Do not drop the unit on hard surfaces and do not expose the unit to moisture or water.

TROUBLESHOOTING

If for some reason the unit stops working or malfunctions, please follow these steps:

1. Turn the unit **Off**.
2. Interrupt the power supply by removing the battery.
3. Let the unit stand for a few minutes, then replace the battery.
4. Turn the unit **On**. The unit should now be ready to use again.
5. If the unit still does not work, replace with a new set of battery.

IMPORTANT NOTE:

If the problem persists, please call our **Consumer Services Department** at **1-800-521-2010** in the U.S., **1-877-352-8697** in Canada, or visit our website **vtechkids.com** and fill out our **Contact Us** form located under the **Customer Support** link. Creating and developing VTech products is accompanied by a responsibility that we take very seriously. We make every effort to ensure the accuracy of the information, which forms the value of our products. However, errors sometimes can occur. It is important for you to know that we stand behind our products and encourage you to contact us with any problems and/or suggestions you might have. A service representative will be happy to help you.

FCC STATEMENT

NOTE

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

This device contains licence-exempt transmitter(s)/receiver(s) that comply with Innovation, Science and Economic Development Canada's licence-exempt RSS(s). Operation is subject to the following two conditions:

- (1) This device may not cause interference.
- (2) This device must accept any interference, including interference that may cause undesired operation of the device.

L'émetteur/récepteur exempt de licence contenu dans le présent appareil est conforme aux CNR d'Innovation, Sciences et Développement économique Canada applicables aux appareils radio exempts de licence. L'exploitation est autorisée aux deux conditions suivantes :

- (1) L'appareil ne doit pas produire de brouillage;
- (2) L'appareil doit accepter tout brouillage radioélectrique subi, même si le brouillage est susceptible d'en compromettre le fonctionnement.

CAUTION

Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

Supplier's Declaration of Conformity 47 CFR § 2.1077 Compliance Information

Trade Name: VTech®
Model: 5725
Product Name: VTech® KidiGo® Walkie Talkies DX
Responsible Party: VTech Electronics North America, L.L.C.
Address: 1156 W. Shure Drive, Suite 200
Arlington Heights, IL 60004
Website: vtechkids.com

THIS DEVICE COMPLIES WITH PART 15 OF THE FCC RULES. OPERATION IS SUBJECT TO THE FOLLOWING TWO CONDITIONS: (1) THIS DEVICE MAY NOT CAUSE HARMFUL INTERFERENCE, AND (2) THIS DEVICE MUST ACCEPT ANY INTERFERENCE RECEIVED, INCLUDING INTERFERENCE THAT MAY CAUSE UNDESIRE OPERATION.

CAN ICES-003(B)/NMB-003(B)

**Visit our website for more
information about our products,
downloads, resources and more.**

vtechkids.com
vtechkids.ca

Read our complete warranty policy online at
vtechkids.com/warranty
vtechkids.ca/warranty

